



P E Progression Map





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	EYFS	Key Stage 1	Lower Stage 2	Upper Key Stage 2
	By the end of Reception, children will be taught to:	By the end of Year 2, children will be taught to:	By the end of Year 4, children will be taught to:	By the end of Year 6, children will be taught to:
llec	Skills; Bounce a ball using hands. Push and roll a ball using hands. Knowledge:	Skills: •Dribble the ball using both hands. •Use our hands to stop and catch	Skills: •Apply the correct technique when dribbling. •Dribble the ball keeping possession to beat an opponent.	Skills: •Know who we are marking during a game and why. •Move the ball up the court, creating an attack that results in a successful shooting
Invasion Games: Baskethall	To understand: Why it is important to keep the ball close to us when pushing, rolling or bouncing the ball.	Pass the ball accurately and with the correct technique; either chest or shoulder pass.	Change direction keeping control of the ball. Combine passing and dribbling to create space.	Proportunity. Regain possession if we miss a shot (rebound) or lose possession. Knowledge
ion Gam	When, where and why we bounce a ball into space in order to avoid a defender.	Knowledge To understand;	Effectively apply passing and moving skills to keep possession. Use 'triple threat' and understand when	To understand: •When, where and why we apply different methods of defending in order to prevent the attackers from scoring. Including: marking, intercepting a pass and applying
			this is applied during a game •Apply the correct technique when	pressure. Understand what the terms, 'double
Hands/	Why we need to aim when we are	 Why we need to be ready to receive the ball when it is passed to us. 	shooting. Knowledge	dribble', and 'travelling' means and the consequences if this happens.
Skills: H		•When to dribble or when to pass in order to keep possession of the ball	To understand; •When, where and why we should pass or dribble.	 Know when different defensive tactics (high press or retreating back) can be applied during a game to prevent attacking opportunities.
Ball St			How to dribble the ball keeping possession to beat an opponent.	Apply the basic rules of basketball and will be able to take responsibility for officiating and managing our own games.
			How to apply the correct technique when dribbling and passing.	Apply different attacking tactics during a game to create shooting opportunities.
			How we can combine passing and dribbling to create space.	How and when different defensive tactics (high press or retreating back) can be applied during a game to prevent





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	By the end of Reception, children will be taught:	By the end of Year 2, children will be taught to:	By the end of Year 4, children will be taught to:	By the end of Year 6, children will be taught to:
	As above	Skills • Send a ball with control with accuracy.	Skills: • Accurately pass, receive and create space	Skills • Refine passing and receiving
Netball		Receive a ball with control	Combine passing and moving	Apply passing, footwork and shooting into mini games, introduce officiating
		Send a ball with power and speed.	Combine and improve passing and shooting	Defend a player and the ball.
Games:		Combine passing and receiving to keep possession.	Refine passing and receiving	Understand the function and use other passing styles.
		Pass and receive to score a point	Improve passing, moving and shooting.	Keep possession.
Hands/Invasion		Knowledge: To understand: • Why we need to look at the target when throwing	Use accurate footwork. Knowledge: To understand:	Officiate Create, understand and apply attacking/defending tactics in game
spue'		When, where and why we move	When, where and why we should pass.	situations.
skills; Ha		into space in order to avoid a defender.	How we can combine passing and moving to create space and keep possession.	 Knowledge: To understand: When, where and why we use different passes in a game in order to keep possession.
Ball sk		Why we need communicate when passing.	When to shoot, where to shoot from and why.	Who we are marking during a game and why.
		Why we need to look at our partner / team member when passing.	What the 5 positions in High Five Netball are.	How to move the ball up the court, creating an attack that results in a successful shooting opportunity.
				How to apply the basic rules of netball and take responsibility for officiating games.





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	By the end of Reception, the children will be taught to:	By the end of Year 2, children will be taught to:	By the end of Year 4, children will be taught to:	By the end of Year 6, children will be taught to:
	Skills • Move with a ball using our feet (dribbling)	Skills • Dribble the ball using the feet, with control.	Skills • Dribble a ball with feet & keep control of a ball.	Skills • Improve the control of dribbling and passing to maintain possession.
	Dribble against an opponent.	Apply dribbling into games	Pass and control a ball using feet.	Defend a space or a player.
pall	•Dribble a ball into a space.	Pass a ball using a kicking.	Combine dribbling and passing to	Improve accuracy when shooting at a
Foot	•Stop a ball using our feet.	Apply kicking (passing) to score a point	create space	target.
sames:	Knowledge: To understand; What controls means.	Dribble/pass/ receive, keep possession	Turn with a ball while keeping control.	 Attack space and create scoring opportunities.
asion (Why it is important to keep the ball close to us when moving with	Combine dribbling, passing and receiving, keeping possession/to score a	Shoot a ball at a target.	Officiate a game of football.
t/ Inv	the ball.	point	Knowledge: To understand; •How we can combine passing and	 Organise formations, manage teams and decide tactics.
: Feet	When, where and why we dribble a ball into space in order to avoid a	Apply dribbling, passing and receiving as a team to score a point.	dribbling to create space.	Knowledge: To understand;
Ball skills: Feet/ Invasion Games: Football	defender.	Knowledge; To understand; • Why we need to keep our head up when we are dribbling.	When, where and why we should pass.	 How to move the ball up the pitch, creating an attack that results in a successful shooting opportunity.
		Why we need to be accurate when kicking (passing) a ball.	When to shoot and where to shoot from.	What the basic rules (laws) governing football are; including what the
		Why we need to be ready to receive the ball when it is passed to us.	How to shoot using the correct technique.	difference between a free kick and a penalty kick
		•Why we need to communicate when passing.		 How different attacking tactics can be applied during a game to create shooting opportunities





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	By the end of Reception, the children will be taught to:	By the end of Year 2, children will be taught to:	By the end of Year 4, children will be taught to:	By the end of Year 6, children will be taught to:
Rackets, bats and balls/ Net and Wall Games: Tennis	Skills Throwing overarm and underarm Roll, stop and catch a ball Knowledge: To understand Why we need to aim/be accurate when we are throwing. How to throw underarm Why we need to watch the ball when it is sent towards us.	Skills Push a ball with a racket with control. Hit and push a ball (with a racket) towards a target/space. Hit a ball (with a racket) with power and accuracy Hit the ball (with a racket) with accuracy and power. Hit (strike) a ball (with a racket) with accuracy and power past an opponent. Knowledge: To understand Why we need to keep the ball close to us and under control. Why we need to aim/ be accurate when sending (hitting or pushing) a ball using a racket towards a target. Where to send (hit) the ball during a game in order to score a point against our opponent. Why we need to vary our power when hitting a ball.	Skills Place the ball to outwit an opponent Create space to win a point Control a racket and use the forehand stroke. Control the racket and use the backhand stroke. Apply the forehand and backhand stroke in game situations. Apply the forehand and backhand stroke to create space to win a point. Knowledge: To understand Why we need to hit the ball into space on the court. Why we need to return to the middle of the court once we have hit the ball. Why we need to control the ball when playing a shot. How we can outwit our opponent during a mini game. How to use their racket to direct the ball towards a space to win a point.	Skills Improve control and accuracy with the forehand and backhand stroke. Hit a ball on the volley Control the game from the serve Work with a partner to create a doubles game. Knowledge: To understand When and where to play a volley shot in a mini game. Where to serve to make it harder for our opponent to return the ball. When and where we serve in a mini game. How to use the correct scoring system during a mini game. How to organise, umpire and manage round robin games.





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		By the end of Reception, the children will be taught to:	By the end of Year 2, children will be taught to:	By the end of Year 4, children will be taught to:	By the end of Year 6, children will be taught to:
		Skills • Throw overarm and underarm	Skills • Underarm throw with improving accuracy.	Skills: Throw overarm with accuracy	Skills ● Refine batting.
	Cricket	Roll and stop a ball.Catch a ball/beanbag.	Apply throwing with accuracy in a team.	Throw underarm with accuracy Catch a ball with good success.	Understand and develop batting and bowling tactics
		Knowledge: To understand • Why we need to aim when we	●Stop a ball.	• Strike a ball with intent.	Refine fielding; stooping, catching and throwing
	Fielding:	are throwing.How, why and when we need	Develop rolling skills to score a point. Send and stop to win a game.	Bowl underarm	Return the ball to the bowler as part of fielding tactics.
	and	use our hands to stop a ball. •Understand why we need to use	Apply underarm throwing to beat an opponent	Stop, retrieve and return the ball Strike the ball at different angels and	• Umpire and score in a game.
	Striking	our hands to catch an object (ball or beanbag).	•Improve the accuracy and control of overarm throwing	speeds Knowledge: To understand	Knowledge: To understand • Where to strike the ball when we are batting depending on where the
- 1	skills/ S		Knowledge; To understand • Why we need to look at the target	How and why to throw a ball overarm with power and distance.	fielders are standing in order to score runs.
	ball		Why we need to throw with accuracy when throwing towards a target.	How to catch a ball, adjusting the body and hand position when catching a high ball compared to a low ball.	 Where to strike the ball when we are batting depending on where the fielders are standing in order to score runs.
	Bat and		Where we send a ball and why, so we can score points and beat an opponent.	How to throw a ball overarm using the correct technique	Where and how to bowl in order to prevent the batters from scoring runs
	Ä		When to use a long barrier to stop the ball.	Where to stand when we are fielding and have a clear understanding why we have chosen that particular position	How to create and apply simple fielding and batting tactics in order for their team to be successful.
			 Why we make a target with our hands when catching. 		

	 What the differences are between 'batting' and 'fielding'. 	 How to outwit the fielding team by varying the speed and direction we strike the ball. 	How and when to apply a range of fielding skills into mini games.
		 How to bowl underarm, varying the speed at which we bowl depending on who is batting. 	 How to umpire and score in a mini game of cricket, applying the correct signals when umpiring.
		 How to outwit the fielding team when batting by varying the speed and direction we strike the ball. 	Why we need to attack the ball when we are fielding and why when need to apply pressure to the batters.
		 How and when to use different ways of retrieving and returning the ball to prevent the batters from scoring runs. 	





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Skills: As above	Skills: As above. Knowledge: To understand Why we need to look at the target and throw with accuracy when throwing underarm. Where we send a ball and why, so we can score points and beat an opponent.	Skills: Overarm throw and apply overarm and underarm throwing Stop the ball by tracking and with hands and feet. Fielding bowl and act as a backstop. Bat; choosing where to aim the ball. Basic fielding tactics.	Skills: • Field by maximising players. • Apply tactics in mini games • Select where to place the ball, what to run and when to stop. Knowledge: • Understand happens if the batter misses the ball.
	 When to use a long barrier to stop the ball. Where we send a ball and why, so we can score points and beat an opponent. What the differences are between 'batting' and 'fielding'. The consequences of throwing our object away from the target that we are aiming towards 	 Knowledge: To understand How, when and why to use overarm and underarm throws. How to catch a ball, adjusting the body and hand position when catching a high ball compared to a low ball. How to throw a ball overarm using the correct technique How to bowl underarm, ensuring the bowl is a 'good' bowl. How to outwit the fielding team when batting by varying the direction we strike the ball. 	 Refine fielding tactics, to know when players to place where. Knowledge: to understand Where to strike the ball when we batting depending on where the fielders are standing in order to scorounders How the fielding team can stop the batter scoring if they hit or miss the ball. How to create and apply simple fielding and batting tactics in order our team to be successful. How to umpire and score in a gain

	 What the back stop should do if a batter misses the ball, to try and prevent that batter from scoring. Why we need to return the ball quickly and accurately to the player on base 1. 	The difference between racing rounders and the full game, applying this understanding into mini games.
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By the end of F will be taught t	Reception, children	By the end of Year 2, children will be taught to:	By the end of Year 4, children will be taught to:	By the end of Year 6, children will be taught to:
Skills: • Move into spo	ace	Skills: • Understand different running speeds.	Skills • Run for speed and to accelerate.	Run through the finish in a race.
Explore differ and for height	ent ways of jumping or distance.	Accelerate to increase speed.	Run a relay, including baton handover.	Evaluate own performance
• Balance when	n jumping and	• Run in a team	Throw for accuracy or distance	Sprint with correct posture and technique
Explore differ	ent walking/ running	Develop co-ordination and jumping techniques.	Perform a standing long jump.	Perform an efficient relay changeover.
Balance when landing Explore differ speeds. Apply walking game.		Understand how jumping affects	Perform a standing triple jump	Throw a shot put for distance.
•Apply walking game.	g/running into a	our bodies.	Explore/understand their stride pattern	Hurdle whilst running.
ชื่อ Knowledge		Apply jumping/running to a competition	Explore/understand running at pace	Compete while sprinting. Compete while running for distance
	R by staying in a this is so important in	Develop and link jumping combinations.	Knowledge: To understand: Why we have to accelerate at the start of a race.	Compete in a throwing competition
TO GOTTIE SCENARIO	o.	Develop skipping technique.	How to run for speed in a team, using a relay baton, holding our hands ready, palms	Compete in α jumping competition
Š		Knowledge. To understand: • How to run pumping our arms, using	upwards when waiting for the baton.	Knowledge: To understand: • Why we need to maintain our speed until we cross
		the balls of our feet and looking ahead.	How to throw for distance and why the correct technique is essential to send the	the finish line.
		 When and why we need to change speed when we are running in a game situation. 	object further.	When and where the changeovers take place on a curved track.
		Why jumping and skipping with the correct technique is so important		How to transfer their body weight to push the shot put and throw the javelin further.







By the end of Reception, children will be taught to:

Skills

- Explore high, low, over and under movements.
- Climb onto the apparatus.
- Jump/climb from the apparatus.
- Move into a space.
- Link several movements together.

Knowledge: to understand

- How we can move our bodies in 'low' ways; slides, rolls (long, curled) hands and feet
- Why it is important to use the apparatus safely.
- How to be creative on the apparatus, moving through, along, across, over and under a variety of apparatus.
- How to create high and low balances 'shapes'
- How we can move our bodies in 'high' ways; jumps, hops, skips, side steps and backwards

By the end of Year 2, children will be taught to:

Skills

- Create wide, narrow and curled
- Understand the difference between wide, narrow and curled movements/shapes.
- Transition between wide, narrow and curled movements/shapes.
- Link two plus movements together.
- Apply movements and balances to apparatus.
- Link movements and balances on apparatus.
- Create sequences with a partner/small group.
- Perform sequences with a partner or group.

Knowledge; to understand

- How to create movements on the floor and on apparatus, using a variety of body parts.
- How to 'transition' between movements, adding movements together and transitioning between them.
- How to use a variety of apparatus when we are creating movement sequences

By the end of Year 4, children will be taught to:

Skills

- Create symmetrical static and moving shapes.
- Create asymmetrical static and moving shapes.
- Apply shapes onto apparatus.
- Compose sequences on the floor and on the apparatus.
- Create bridge shapes individually and with a partner.
- Apply bridge shapes to apparatus.
- Develop sequences which include bridges
- Perform a sequence which has a clear beginning and ending and transition between the movements.

Knowledge; to understand

- How to execute balances and movements in both symmetrical and asymmetrical ways.
- Why it is so important to create 'excellent' movements and balances.
- How to peer and self-assess, identifying strengths and weaknesses in our own and others' performances.
- How to create sequences combining movements

By the end of Year 6, children will be taught to:

Skills

- Create counter balance and counter tension shapes, with a partner on the mats.
- •Apply counter balance and counter tension shapes to apparatus.
- •Compose sequences which include counter tension and counter balance shapes.
- Combine paired sequences with another pair.
- •Perform a sequence which has a clear beginning, ending and transition between parts.
- •Evaluate the sequences of others and give feedback.
- Create matched and mirrored shapes alongside a partner.
- Apply matching/mirroring shapes onto apparatus.

Knowledge; to understand;

- •How to create a sequence, by accurately combining movements and balances, with flow and accurate timing
- Why performing at and 'excellent' standard, with accurate timings and fluidity is so important.
- How to create a sequence of movements, bringing together a combination movements. executed with accuracy and fluidity using a range of apparatus.





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	By the end of Reception, children will be taught to:	By the end of Year 2, children will be taught to:	By the end of Year 4, children will be taught to:	By the end of Year 6, children will be taught to: Skills
	Skills Take part in games/activities; Taking turns/keeping the score.	Skills Take part in a team activity.	Skills • Create and apply simple tactics	Understand the concept of orienteering. Interpret a map or a plan and use a key
S	raking tarns/keeping the score.	Building trust in team mates.	Develop leadership skills.	correctly to aid navigation.
Activities	Understand and play by the rules.	Develop communication skills.	Improve communication as a team.	Orientate a map and locate points on the map in a set order.
	Knowledge; to understand	 Cooperate and communicate with a team. 	Collaborate effectively as a team.	Develop skills to be an effective leader.
dventurous	Why we need to play fairly	Explore simple strategies	Cooperate and take responsibility in a team.	Communicate as a leader.
entu	Why we need to try our hardest every time.	Problem solve.	Understand why motivating each other	Knowledge; to understand • How to take responsibility for others and
Adve	How to use our imagination and try lots of different ways until we	Knowledge; to understand How to work in pairs and small teams	is important when working in a team.	lead others in an effective way.
and	find the right solution.	to complete different challenges. • What the consequences could be in a	 Knowledge; to understand How to create and apply simple tactics for completing challenges quickly. 	How to plan a route effectively in order to locate as many points as possible.
	Why we need to encourage others in our team.	game if we do not include all of our team.	What makes an effective leader	Why we have to orientate a map in order to locate points on the map
Outdoor	Why it is important to include everyone in our team.	How to work in pairs and small teams to complete different challenges.	Why our role is important if our team is going to be successful	What makes an effective leader and why this is so important for the success of a team.
		 How to work in pairs and small teams to complete different challenges. 	What the attributes of an effective team are How and why we need to be able to	
		Why we have to work together, listening to our team mates	communicate how we feel when working as part of a team.	





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	By the end of Reception, children will be taught to:	By the end of Year 2, children will be taught to:	By the end of Year 4, children will be taught to:	By the end of Year 6, children will be taught to:
	Skills Respond in movement to words and music Create their own movement in response to a musical or visual stimuli.	Skills Respond to rhythm & visual stimuli Create simple motifs Combine motifs into a short movement sequence.	Skills: Respond to stimuli with a range of movements; music, poetry, images or themes. Develop movements into various pathways, levels and directions.	Skills Represent in movement; ideas, images, themes or words. Create rhythmic patterns using the body
	Knowledge; to understand How to move our bodies in different ways linked to the theme. How to listen to the music and move the body in relation to the music	 Improvise to create a simple motif. Create contrasting movement sequences. Co-ordinate short sequences with a partner or a small group. 	 Combine movements into a motif; individually and with a partner. Combine motifs to create a dance sequence. Perform dance sequences to others. 	 Extending sequences with a partner using compositional principles Create movement using improvisation
Dance	How to move our bodies with big clear actions.	Perform with their class or a small group.	Watch and evaluate the dance sequences of others.	Combine movements into sequences with a partner, a group or a class.
	 How to create a variety of 'freeze' positions linked to the theme. Why it is so important to move like a 'Champion Dancer' 	 Knowledge: to understand How to create a variety of 'small' body movements linked to the theme. 	 Knowledge; to understand How to create and develop a character in order to tell a story through movements. 	Structure movements into compositional structures; unison, canon, mirror
		How to create a variety of 'big' body movements linked to the theme.	Why it is so important to perform like an 'excellent dancer'	Perform with technical control and rhythm in a group.
		How to add movements together to create simple movement sequences.	 How to peer and self assess, identifying strengths and weaknesses in our own and others' performances. 	Evaluate the performance of others and provide feedback. Knowledge; to understand
		How to apply 'flow' to our movements	Fortisting	How to perform accurately and

	 How to develop sequences with 	convincingly in character with big
 What a 'Motif' is and how to 	our partner that show relationships	bold actions.
successful create a mini sequence	and interlinking dance moves.	
and repeat it.	120	What cannon and unison are
***	 How to reflect and evaluate to 	
 What we mean by 'expression' and begin to show this in our movements 	make accurate improvements to our own and others performances.	How to create a sequence, by accurately combining movements with flow and accurate timings.
		Why performing at and 'excellent' standard, with accurate timings and fluidity is so important. How to include a change of speed
		and dynamic in our movements.